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# Additive manufacturing — General principles —

Part 2:

## Overview of process categories and feedstock

Fabrication additive — Principes généraux —

Partie 2: Vue d'ensemble des catégories de procédés et des matières premières



### ISO 17296-2:2015(E)

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#### Foreword

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The committee responsible for this document is ISO/TC 261, *Additive manufacturing*.

ISO 17296 consists of the following parts, under the general title *Additive manufacturing — General principles*:

- Part 1: Terminology<sup>1)</sup>
- Part 2: Overview of process categories, part types and feedstock
- Part 3: Main characteristics and corresponding test methods
- Part 4: Overview of data processing

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<sup>1)</sup> To be published.

### Introduction

Additive manufacturing is a versatile technology that can be used throughout the product development process. The additive manufacturing processes can be used to manufacture prototypes, tool and fully functional end-use parts. In addition to engineering, the application areas of this interdisciplinary technology now include fields ranging from e.g. architecture and medicine, to archaeology and cartography, as well as arts, toys, education, entertainment.

During its somewhat turbulent development, different terms and definitions have emerged which are frequently ambiguous and confusing. Moreover, there are various different processes available on the market and it is not always clear what opportunities and limitations they offer in terms of application.

This part of ISO 17296 aims to offer a description of the general working principles for the different process categories and the processing of feedstock material into the desired product geometry. This will enhance the understanding of the process and improve the communication between the customer and suppliers of products and services.

The principles and process categories described in this part of ISO 17296 refer to commercially available technology that has proven practically useful and viable on the market for several years.