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STANDARD

**2022**

Fourth edition  
1994-12-01

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## **Information technology — Character code structure and extension techniques**

*Technologies de l'information — Structure de code de caractères et techniques d'extension*



Reference number  
ISO/IEC 2022:1994(E)

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## Foreword

ISO (the International Organisation for Standardisation) and IEC (the International Electrical Commission) form the specialised system for world-wide standardisation. National Bodies that are members of ISO or IEC participate in the development of International Standards through technical committees established by the respective organisation to deal with particular fields of mutual interest. Other international organisations, governmental and non-governmental, in liaison with ISO and IEC, also take part in the work.

In the field of information technology, ISO and IEC have established a joint technical committee ISO/IEC JTC 1. Draft International Standards adopted by the joint technical committee are circulated to national bodies for voting. Publication as an International Standard requires approval by at least 75% of the national bodies casting a vote.

International Standard ISO/IEC 2022 was prepared by the European Association for the Standardization of Information and Communication Systems, ECMA, (as ECMA-35) and was adopted, under a special "fast-track procedure", by Joint Technical Committee ISO/IEC JTC 1, *Information technology*, in parallel with its approval by national bodies of ISO and IEC.

This fourth edition cancels and replaces the third edition (ISO 2022:1986), of which it constitutes a technical revision (see also the introduction).

Annex A forms an integral part of this International Standard. Annexes B, C and D are for information only.

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## **Introduction**

ECMA/TC1 participates very actively in the work of JTC1/SC2 (previously ISO/TC97/SC2) on code structure and code extension, and contributed numerous technical papers to SC2/WG1, the group entrusted with the preparation of ISO 2022, the International Standard for code extension techniques. ECMA published its first Standard ECMA-35 on the same subject in 1971. Three further editions in 1980, 1982 and 1985 reflected the progress achieved internationally, and the text of the 1985 edition was identical with that of the 1986 edition of ISO 2022.

The present edition of ISO/IEC 2022 is technically almost identical with the 1986 edition but is completely rearranged and rewritten to make it more convenient to use as a reference document.

# Information technology - Character code structure and extension techniques

## Section 1 - General

### 1 Scope

This International Standard specifies the structure of 8-bit codes and 7-bit codes which provide for the coding of character sets. The code elements used in the structure are common to both the 8-bit and 7-bit codes. The codes use a variety of techniques for extending the capabilities of elementary 8-bit and 7-bit codes. Greater emphasis is given to 8-bit codes in this edition of the Standard than in previous editions because they are now more widely used.

The use of common elements in the 8-bit and 7-bit code structure enables any specific conforming 8-bit code to be transformed into an equivalent 7-bit code, and vice versa, in a simple and direct fashion.

ISO/IEC 4873 conforms to the 8-bit code structure specified here, and ISO/IEC 646 conforms to the 7-bit code structure specified here.

Note - The coded character set specified in ISO/IEC 10646-1 has a different structure not in accordance with this International Standard.

The code structure facilities specified here include various means of extending the number of control functions and graphic characters available in a code. They also include techniques to construct and formalize the definition of specific codes, and to provide a coded identification of the structure and of the constituent elements of such specific codes.

Specific codes may also be identified by means of object identifiers in accordance with ISO 8824, Abstract Syntax Notation One (ASN.1). The form of such object identifiers is specified in annex A.

Individual character sets and control functions intended for use with these 8-bit and 7-bit codes are assumed to be registered in the ISO International Register of Coded Character Sets to be Used with Escape Sequences, in accordance with ISO 2375 (see annex B). The register includes details to relate individual character sets and control functions with their coded representations, and also with the associated coded identifications of such character sets.

The principles established in this International Standard may be utilized to form supplementary code structure facilities. For example ISO/IEC 6429 has followed such a procedure to formulate some parameterized control functions.

The use of uniform code structure techniques for the 8-bit and 7-bit codes specified here has the advantage of:

- permitting uniform provision for code structure in the design of information processing systems,
- providing standardized methods of calling into use agreed sets of characters,
- allowing the interchange of data between environments that utilise 8-bit and 7-bit codes respectively,
- reducing the risk of conflict between systems required to inter-operate.

When two systems with different levels of implementation of code structure facilities are required to communicate with one another, they may do so using the code structure facilities that they have in common.

The codes specified here are designed to be used for data that is processed sequentially in a forward direction. Use of these codes in strings of data which are processed in some other way, or which are included in data formatted for fixed-length record processing, may have undesirable results or may require additional special treatment to ensure correct interpretation.

Note - Since the previous edition (1986) of this International Standard the text has been completely rearranged and rewritten to make the Standard more convenient to use as a reference document. It is now arranged in three main sections as follows:

- 1 General
- 2 Character Sets and Codes
- 3 Code Identification and Escape Sequences