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# Information technology — Programming languages, their environments and system software interfaces — Extensions to the C library

Part 1:

# **Bounds-checking interfaces**

Technologies de l'information — Langages de programmation, leurs environnements et leurs systèmes d'interface de logiciel — Extensions à la bibliothèque C —

Partie 1: Interfaces des contrôles des bornes



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### **Foreword**

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The main task of the joint technical committee is to prepare International Standards. Draft International Standards adopted by the joint technical committee are circulated to national bodies for voting. Publication as an International Standard requires approval by at least 75 % of the national bodies casting a vote.

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ISO/IEC TR 24731-1, which is a Technical Report of type 2, was prepared by Joint Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 22, *Programming languages, their environments and system software interfaces.* 

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— Part 1: Bounds-checking interfaces [Technical Report]

## Introduction

Traditionally, the C library has contained many functions that trust the programmer to provide output character arrays big enough to hold the result being produced. Not only do these functions not check that the arrays are big enough, they frequently lack the information needed to perform such checks. While it is possible to write safe, robust, and error-free code using the existing library, the library tends to promote programming styles that lead to mysterious failures if a result is too big for the provided array.

A common programming style is to declare character arrays large enough to handle most practical cases. However, if these arrays are not large enough to handle the resulting strings, data can be written past the end of the array overwriting other data and program structures. The program never gets any indication that a problem exists, and so never has a chance to recover or to fail gracefully.

Worse, this style of programming has compromised the security of computers and networks. Buffer overflows can often be exploited to run arbitrary code with the permissions of the vulnerable (defective) program.

If the programmer writes runtime checks to verify lengths before calling library functions, then those runtime checks frequently duplicate work done inside the library functions, which discover string lengths as a side effect of doing their job.

This Technical Report provides alternative functions for the C library that promote safer, more secure programming. The functions verify that output buffers are large enough for the intended result and return a failure indicator if they are not. Data is never written past the end of an array. All string results are null terminated.

This Technical Report also addresses another problem that complicates writing robust code: functions that are not re-entrant because they return pointers to static objects owned by the function. Such functions can be troublesome since a previously returned result can change if the function is called again, perhaps by another thread.